



## Introduction:

City of Edinburgh Council's Active Travel team are working to make improvements to the QuietRoute network across the city.

QuietRoutes are designed to provide opportunities for walking and cycling. We know that heavy or fast traffic is the most significant barrier preventing people who want to cycle from doing so. To address this, the QuietRoutes are designed so that people can cycle without having to be with heavy or fast traffic.

## Roseburn Park

QuietRoute 8 passes along the northern edge of Roseburn Park (and is partly closed at present due to flood prevention works).

Currently pedestrians and cyclists share the same path, and we know that some people would prefer a different arrangement.

## Proposed Scheme:

The Council is proposing to introduce some design improvements which aim to reduce conflict between different path users on a temporary trial basis, with a view to making these improvements permanent should the trial be deemed a success. Improvements include:

- Separating sections of the main paths so that people walking use one side and people cycling use the other; and
- The implementation of different surfacing materials and markings to reinforce the change of environment and reduce potential conflict between people walking and cycling.



*QuietRoute 8: existing paths through Roseburn Park*

# Proposed path improvements in Roseburn Park

**Purpose:** to provide a trial segregation of people walking and cycling along sections of existing paths within Roseburn Park, reducing potential conflict and creating a more friendly environment for both people walking and cycling.

## Advantages:

- Reduced conflict between people walking and cycling within the park
- Paths become more attractive to people walking or cycling
- Improved sightlines for path users
- Improved surfacing materials and visual attractiveness at select locations

## Disadvantages:

- Potential visual impact on paths due to lining and markings
- May require the relocation or replacement of some existing benches and bins

