

# 1. WELCOME



## ABOUT THIS PROJECT:

Thank you for taking the time to read these boards. This work is in support of the 'MHD People and Place Project; re-imagining Murrayburn, Hailesland and Dumbryden'. The brief for this project is to look at how the Council can improve the public spaces within the project area. The proposals displayed are concept level designs that will be further developed, and your feedback will help inform this future development.

Please ask for a paper survey or scan the QR codes on these boards and let the Council know your thoughts. If you missed the consultation event, please scan the QR code on these boards to fill out the survey online.



PLEASE SCAN ABOVE TO VIEW THE PROPOSALS ONLINE AND LET US KNOW WHAT YOU THINK.

## WHAT INFORMS THIS PROJECT?

- The '20 Minute Neighbourhood'
- The Local Place Plan
- Community Consultation

The '20 Minute Neighbourhood' principles that our project can support are to improve:

- Play spaces
- Green spaces and creating greener streets
- Sport and recreational facilities
- Safe cycling and walkability

The Local Place Plan themes we can support are:

- Reduce car dominant streets and public spaces.
- Improve walking & wheeling.
- Enhance green spaces.
- Provide growing space.
- Improve play and recreation opportunities.
- Create space to facilitate social interaction.
- Create space for art, allow residents to create art.
- Enhance perceptions of safety.
- Improve sense of place, identity and belonging.

## THE PROJECT AREA:



## Last time we saw you...



### Community Fun Day Consultation Event:

The City of Edinburgh Council & Atkins Landscape Architects held a community fun day consultation event on November 20th 2021 at the South West Edible Estates Community Garden. This was a great opportunity to meet the local residents and collate their ideas and thoughts about their public spaces.

These ideas have informed the Landscape design proposals on display today. Below are examples of what we were told...

## What you told us at the last consultation...

### You said...

There's nowhere to rest and talk to people...

More seating around the area...

Better football pitch, goals!

Less tarmac, less rubbish, more trees, more colour, more plants, more food growing.

...more trees and flowers would be good.

The play options are a joke...

Not enough in the empty green spaces.

Needs something for kids!

The play areas are destroyed, boring. Nothing for girls, nothing for older kids.

Greener streets and courtyards!

Needs some improvement to be more welcoming.

Better paths!

### So we did...

Created spaces that encourages social interaction.

Provided benches and places to sit.

Provided more ball courts all over the estates.

Provided space for planting and space for residents to grow food

Enhanced green spaces and biodiversity.

Provide a network of play areas.

Provide a variety of options for rest and recreation.

Provided different types of play opportunities for children of all ages.

Provided provision for people of all ages and abilities.

Created greener streets and courtyards.

Enhanced sense of welcoming and place.

Looked at how we can improve connections.



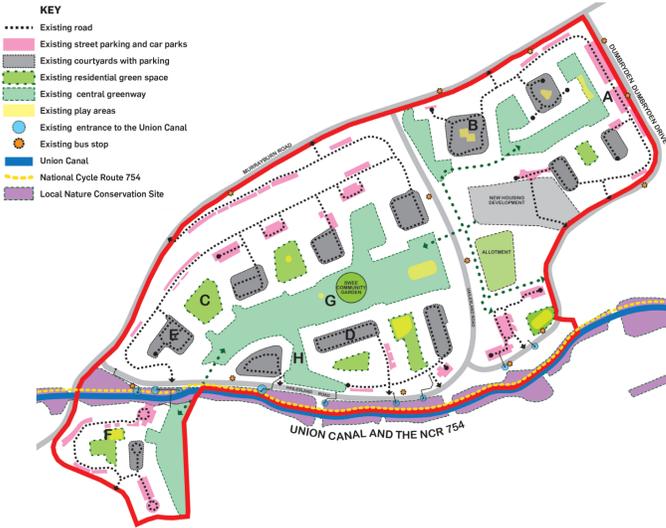
PLEASE SCAN HERE AND LET US KNOW WHAT YOU THINK ONLINE.

# 2. ANALYSIS & STRATEGIES



## THE EXISTING SITE

These are the different types of land uses within the project area...



These pictures are some examples of what those spaces look like at present...



A. Street Parking at Dumbyrden Gardens.



B. Courtyard in Dumbyrden.



C. Residential green space in Murrayburn.



D. Courtyard in Hailesland.



E. Courtyard in Murrayburn.



F. Play area in Murrayburn.



G. Central Greenway.



H. Courtyard in Hailesland.

## DESIGN OBJECTIVES

**THE MHD PEOPLE AND PLACES DESIGN OBJECTIVES ARE:**  
**INTRODUCE & IMPROVE BLUE & GREEN INFRASTRUCTURE**  
**ENHANCE STREETS AND COURTYARDS**  
**INCREASE PLAY, ACTIVITY & RECREATIONAL PROVISION**  
**IMPROVE CONNECTIONS**

### GREEN SPACES - MAPPING OF OPPORTUNITIES



#### Green Infrastructure: Precedent images



#### Blue Infrastructure: Precedent images



#### Greener Streets and Courtyards: Precedent images



**What are SUDS?**  
Sustainable Urban Drainage systems collect rainwater and reduce the amount of water running directly into storm drains.

**Why are SUDS good?**

- They help in reducing flooding and drains from overflowing.
- They improve amenity and biodiversity; they can help to create habitat space for wildlife.

### PLAY & ACTIVITIES

Some examples of the different kinds of play and activities proposed within the project area are presented below...

#### Play precedent images:



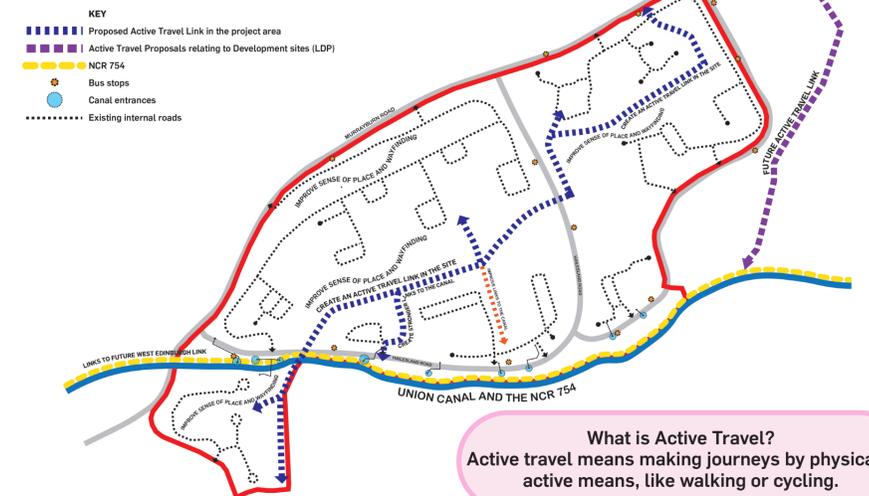
#### New Activity (Wheeled areas, ball games, active travel, grow food, socialise) precedent images:



### ROUTES & CONNECTIONS - MAPPING OF OPPORTUNITIES

The proposals include:

- Introducing defined active travel paths.
- Creating stronger links to the Union Canal and future cycle links.
- Improving paths and links within the estates.
- Introducing a wayfinding strategy within the estates.



**What is Active Travel?**  
Active travel means making journeys by physically active means, like walking or cycling.



# 3. CONCEPT LANDSCAPE PROPOSALS



PLEASE SCAN HERE AND LET US KNOW WHAT YOU THINK ONLINE.



## MASTERPLAN NOTES:

- Enhance the streets:
- Reduce car dominance.
  - Green the five internal streets.
  - Introduce new materials to the streetscape.
  - Incorporate rain gardens and tree planting.
  - Include gateway/ wayfinding features to enhance sense of place.
  - Add play opportunities along the routes.

- Courtyards with car parking:
- Reduce car dominance.
  - Green the courtyards.
  - Introduce new materials to the courtyards.
  - Include space for new use and activity that would benefit resident's needs.
  - New uses like:
    - Communal raised planters.
    - Space to sit, socialise and enjoy nature.
    - Space to play.

- Green courtyards:
- Introduce new uses and activity.
  - Improve natural surveillance.
  - Encourage social interactions.
  - The proposals include:
    - Play areas.
    - Ball courts.
    - Fruit trees.
    - Spaces to sit and enjoy nature.

- Biodiversity:
- SuDs
  - Meadow
  - Bulb planting
  - Trees and new planting.
  - Ecological features
  - Space to enjoy nature.
  - Enhance existing green spaces.

- The Central Greenway:
- Establish better pedestrian, wheeled and active travel connections to the wider area beyond.
  - Increase provision, uses and activity.
  - Improve natural surveillance and potential for social interaction.

- New uses & Activity:
- Increased and enhanced MUGAs/ Ball Courts.
  - Skate area.
  - Wheeled track.
  - Play space through the estates.
  - Central Greenway Play Space delivered by South West Edible Estates.
  - Outdoor gyms/ trim trails.
  - Space to grow food.

## REFER TO CONCEPT VISUALS FOR THE NUMBERED LOCATIONS ON THE MASTERPLAN:

1. Amphitheatre in the Central Greenway
2. Active travel in the Central Greenway
3. Courtyard to the Greenway Concept Visual
4. Greening Streets Concept Visual
5. Central Greenway Concept Visual
6. Courtyard with Parking Concept Visual
7. Residential Green Space Concept Visual
8. Courtyard with Parking Concept Visual

## PROPOSED CONCEPT FEATURES

|  |   |                                 |   |
|--|---|---------------------------------|---|
| Play areas:<br>For varied age groups       | BMX Pump track  | Amphitheatre                    | Existing trees                          |
| Space for food growing:<br>Raised planters | Zip slide   | Rain gardens in the courtyard   | Potential future Community Hub          |
| New ball-courts/<br>Enhanced MUGA          | Play tables:<br>Ping pong, chess, draughts, snakes and ladders etc. | Rain gardens in the green space | Potential pedestrian wayfinding feature |
| Outdoor gym/ trim trail                    | Skate area  | Proposed street trees           | Potential vehicular wayfinding features |



PLEASE SCAN HERE AND LET US KNOW WHAT YOU THINK ONLINE.

# 4. CONCEPT VISUALS



REFER TO THE MASTERPLAN FOR THE NUMBERED LOCATIONS OF THE VISUALS.

## TAKE A LOOK AT HOW THESE SPACES COULD LOOK...

### 1. Amphitheatre in the Central Greenway:

Multi-use space, to meet, gather and socialise. Informal play and performance opportunity.



1. Landscape precedent images:



### 2. Active travel in the Central Greenway:

Active travel path, wide pedestrian path, seating, Suds & meadow.



2. Landscape precedent images:



### 3. Courtyard to the Greenway Concept Visual:

Games tables, colourful floorscape and murals.



3. Landscape precedent images:



### 4. Greening Streets Concept Visual:

Resurfaced paths, breaking the scale of parking with rain gardens and tree planting.



4. Landscape precedent images:



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# 5. CONCEPT VISUALS



REFER TO THE MASTERPLAN FOR THE NUMBERED LOCATIONS OF THE VISUALS.

TAKE A LOOK AT HOW THESE SPACES COULD LOOK...



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## 5. Central Greenway Concept Visual:

MUGA, skate park, outdoor gym, SuDs, play features & seating



5. Landscape precedent images:



8. Landscape precedent images:



## 6. Courtyard with Parking Concept Visual:

MUGA, play area, courtyard parking, rain gardens



## 7. Residential Green Space Concept Visual:

Play area, with SuDs and natural play features, seating, new trees and planting.



7. Precedent images



## 8. Courtyard with Parking Concept Visual:

Green courtyard, rain gardens, space to grow food and sit.



8. Landscape precedent images:



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